

**DESIGN** 

Name: \_\_\_\_\_

CORE REQUIREMENTS (51 credit hours)					
	SEMESTER	REQUIREMENT	Course Options	Credits	
ear		Becoming a Knight	SVU 101	3	
FR Year		Freshman Writing	WRI 120	3	
		Philosophy	LIB 110	3	
		Am. Republic	LIB 120	3	
		Literature	LIB 130	3	
Year		Civilization I	ART 210, HIS 210, HUM 210, PHI 210, or POL 210	3	
Complete by Sophomore Year		Civilization II	ART 215, HIS 215, HUM 215, MUS 215, PHI 215, POL 215 or THE 215	3	
ete by Sc		Mathematics	MAT 114, 115, 206, 221, 241, 242, CSC 120, or PHI 223	3-4	
Compl		Life Science	BIO 114, 126, 201, 212 or 228	3-4	
		Physical Science	CHE 114, 201, PHY 114, 117, 126, or 201	3-4	
	One of the above life or physical science courses must have a  LAB component. BIO 126, PHY 117, and PHY 126  are non-lab courses.				
		Culture & Language 1	HUM 235 or Foreign Language Course (or approved foreign language equivalency exam)	3	
		Culture & Language 2	HUM 235 or Foreign Language Course (or approved foreign language equivalency exam)	3	
		Fine Arts	ART 120, 121, or 263; ENG 220, MUS 108, 129R, 139R, 221*, 256R*, 259R*, 275R*, 350R*; THE 110, 206, or 230R/330R* (*2 instances of the same ensemble needed to satisfy requirement)	3	
Complete Anv Year		Social Sciences	ECN 210, EDU 200, 250, FHD 210, 250, POL 203, 223, or PSY 105	3	
Complet		Health & Wellness	PER 143	2	
		Physical Activity 1	A Phys. Activity course from PER 100-199 or, 231, 232, or 259R.  • Athletes may only count their	0.5-1	
		Physical Activity 2	<ul> <li>sport twice.</li> <li>Only classes with course numbers that end in 'R' may be repeated for credit.</li> </ul>	0.5-1	
		Physical Activity 3	PER 203 does not count as an activity course	0.5-1	
JR Year		Adv.Writing	WRI 320	3	

Advisor:\_\_\_\_\_

Major Requirements					
(30 credit hours)  MAJOR CORE (18 HOURS)					
SEMESTER	Course	CREDITS			
	ART 121 Viscom I	3			
	ART 210 Art History I	3			
	ART 215 Art History II				
	ART 263 Design Principles				
	ART 298 4 <sup>th</sup> Semester Portfolio Review				
	ART 497 Artist Business and Marketing	3			
	ART 498 Senior Show	3			
MAJOR ELECTIVES (12 HOURS)  At least two courses in either industrial design or graphic design, and at least 6 hours in 300-400 level courses.					
	Area:	3			
	Area:	3			
	300+	3			
	300+	3			
OTHER COURSES TOWARDS GRADUATION (120 TOTAL HOURS)					

# BACHELOR OF ARTS GRADUATION REQUIREMENTS

## THE STUDENT MUST DO THE FOLLOWING TO RECEIVE A BACHELOR OF ARTS DEGREE:

- COMPLETE A MINIMUM OF 120 CREDIT HOURS OF STUDY, AT LEAST 60 OF WHICH OR AT LEAST THE LAST 30 CREDITS BEFORE GRADUATION ARE AT SOUTHERN VIRGINIA. NO MORE THAN 9 CREDIT HOURS WILL BE GRANTED FOR INTERNSHIP COURSES.
- 2. COMPLETE ALL REQUIREMENTS OF THE SOUTHERN VIRGINIA CORE.
- 3. COMPLETE ALL REQUIREMENTS OF AT LEAST ONE MAJOR.
- 4. EARN A MINIMUM GRADE POINT AVERAGE OF 2.00 ON ALL COURSE WORK TAKEN AT THE UNIVERSITY.
- 5. COMPLY WITH ALL UNIVERSITY STANDARDS, REGULATIONS, AND PROCEDURES, FROM THE DATE OF MATRICULATION THROUGH THE DATE OF FINAL GRADUATION.

### **DESIGN MAJOR REQUIREMENTS**

(30 credit hours)

Program Coordinator: Prof. Brandon Gonzalez

#### Major Requirements (30 credit hours)

## Major Core (18 credit hours):

ART 121 Viscom I (GE) (3)

ART 210 Art History: Prehistory-Middle Ages (GE) (3)

ART 215 Art History: Renaissance-Modern (GE) (3)

ART 223 Two-Dimensional Design (3)

ART 227 Three-Dimensional Design (3)

ART 498 Senior Show (3)

**Major Electives:** 12 credit hours from among the following, including at least 6 credit hours from 300- or 400-level courses and including at least two courses in in one of the following areas: industrial design and graphic design.

#### **Industrial Design**

- ART 221 Viscom II (3)
- ART 225 Figure Drawing I (3)
- ART 264 Digital Painting I (3)
- ART 331 Quick Sketches (3)
- ART 353 Color & Composition (3)
- ART 364 Digital Painting II (3)
- ART 366 Visual Storytelling (3)

## **Graphic Design**

- ART 260 Graphic Design I (3)
- ART 360 Graphic Design II (3)
- ART 361 Typography I (3)
- ART 362 Data Visualization (3)
- ART 365 Graphic Design Topics (3)
- ART 460 Graphic Design III (3)
- ART 461 Typography II (3)

#### Miscellaneous

- ART 225 Figure Drawing Studio (1)
- ART 244 Book Arts I (3)
- ART 246 Digital Photography I (3)
- ART 275R Topics in Art (Var.)
- ART 300 Field Studies (3)
- ART 311 Museum Studies (3)
- ART 317R Sculpture (3)
- ART 344 Book Arts II (3)
- ART 346 Digital Photography II (3)
- ART 375R Topics in Art (Var.)
- ART 385R Directed Study in Art (Var.)
- ART 399R Internship in Art (Var.)
- ART 485R Directed Study in Art (Var.)